

Comprehension, maps, and eager eval for differentiable probabilistic programs

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Differentiable Prob Prog

- **differentiable:**
 - code smooth function f and derive efficient $\nabla f, \nabla \nabla f, \dots$
 - cost is restrictions on coding (library / control flow)
 - e.g., Adol-C, Sacado, CppAD, **Stan Math**, TensorFlow, PyTorch, JAX, Zygote.jl, ...
- **differentiable probabilistic:**

$f(\theta) = \log p(\theta \mid y) + \text{const.}$ is target log density
plus sampling / optimization / variational approx.

 - e.g., AMB, **Stan**, PyMC, Pyro, Turing.jl, ...
- **most composable:** Zygote.jl, JAX; Turing.jl

Reverse-mode Autodiff

- **Constant cost** multiple for $f : \mathbb{R}^N \rightarrow \mathbb{R}$
- **Forward pass**: eval program to construct expression DAG
- **Reverse pass**: propagate derivatives in topological order
- **Cache misses** propagating subexpression derivatives

$$\frac{\partial \log p(\theta | y)}{\partial e_n} += \frac{\partial \log p(\theta | y)}{\partial f(e_1, \dots, e_N)} \times \frac{\partial f(e_1, \dots, e_N)}{\partial e_n}.$$

- e_1, \dots, e_N **sequential** in memory after forward eval

- **efficiency** requires cache locality (& branch prediction)
- on miss, RAM fetch ≈ 150 clock cycles (!!)

Map-Reduce for Likelihoods

- if data y **conditionally independent** given parameters θ ,

$$p(y \mid \theta) = \sum_{n=1}^N \log p(y_n \mid \theta).$$

- **map** applies a function f to each element of a vector v ,

$$\text{map}(f, v) = [f(v_1) \quad \cdots f(v_N)]^\top.$$

- Stan reduces map output with sum for likelihoods

$$\text{reduce_sum}(f, y, \theta_1, \dots, \theta_K) = \sum_{n=1}^N f(y_n, \theta_1, \dots, \theta_K).$$

Eager Subgraph Evaluation

- Runtime form of **partial evaluation**
- Eval $\nabla_x f(e_1(x), \dots, e_N(x))$ any time after eval $f(\dots)$
 - Stan: nested reverse-mode; Adept: forward-mode
- **Reduces memory footprint** for subexpressions to $\mathcal{O}(|x|)$
- Which increases **cache locality** and speeds up throughput
- **Parallel** evaluation of subexpression gradients
 - Stan **scales up** with threads (TBB) and **scales out** with MPI

- **communicate gradients** back in $\mathcal{O}(|x|)$
- MPI pushes data to **node local** on construction
- orthogonal to **GPU** usage

Autodiff Variable Locality

- Stan uses pointer to implementation for RAll

```
template <typename T>      template <typename T>
struct var {                struct vari {
    vari* vi_;           T value_;   T adjoint_;
} ;                         };
```

- Two ways to code matrices (vectors, tensors, etc.)

```
Eigen::Matrix<var<double, -1, -1>> A;
```

```
var<Eigen::Matrix<double, -1, -1>> B;
```

- A can autodiff ‘ $\text{Matrix}\lvert T \rangle$ ’ algorithms
- B is memory local for matrix derivatives

- only `A` supports lvalue indexing (element assignment)

Gaussian Process (GP)

- A GP is a non-parametric¹ nearest neighbors model
- Data size N requires $N \times N$ covariance matrix Σ
 - for covariance function κ , data x , params θ ,
- In rich models, Σ is a sum of covariance matrices
- Adding large N covariance matrices is a memory disaster

¹ i.e., lots of parameters

- Want to **scale GPs** in Stan from $N < 1000$ to $N > 10,000$

Comprehensions

- From **set theory** (late 1800s), consistent in **ZF** (early 1900s)
$$B = \{x \in A : \phi(x)\}$$
 is a set if A is a set and $\phi : A \rightarrow \text{Bool}$
- Introduced to programming languages (early 1970s) and
 - from POP2 to Miranda to Haskell to Python to ... Stan
- Python **list comprehension** is ordered

```
b = [x for x in A if phi(x)]
```

Matrix Comprehension

- Stan is adopting a **variadic** covariance function style

```
cov_matrix[N, N] B = comp_mat(f, a_1, ..., a_N);
```

- defines B as if evaluated in the loop

```
for (i in 1:N)
    for (j in 1:N)
        B[i, j] = f(i, j, a1, ... aN);
```

- Just a specialized map

- **partially evaluate** gradients $\frac{\partial f(i, j, a_1, \dots, a_N)}{\partial a_n}$
- **parallelize** eval and gradients over both loops

- For GPs, **add covariance functions** not covar matrices

Compiler/Runtime Automation

- autodetect when we can parallelize loops with map
- auto load balance parallel jobs
 - using Intel Thread Building Blocks (TBB) for pooling/allocation

Thanks for Listening

- Stan language transpiler (OCaml):
github.com/stan-dev/stanc3
 - Carpenter, B., Gelman, A., Hoffman, M.D., Lee, D., Goodrich, B., Betancourt, M., Brubaker, M., Guo, J., Li, P. and Ridell, A., 2017. **Stan: A probabilistic programming language**. *Journal of Statistical Software*, 76(1).
- Stan math library (C++):
github.com/stan-dev/math
 - Carpenter, B., Hoffman, M.D., Brubaker, M., Lee, D., Li, P. and Betancourt, M., 2015. **The Stan math library: Reverse-mode automatic differentiation in C++**. *arXiv* 1509.07164.